



## Witchdoctor

Choreographed by: Sandy Gorez & Martine Saelens  
Description: 32 count, 2 wall, beginner/intermediate line/contra dance  
Music: Witch Doctor by The Cartoons (136 bpm) / Toonage / Toontastic  
Posisjon: Start facing each other with partner to your left  
**Start dancing on lyrics**

### STEP FORWARD LEFT THEN RIGHT, CHASSE LEFT, STEP BACK RIGHT THEN LEFT, COASTER STEP

- 1-2 Step left foot forward, step right foot forward  
3&4 Step left foot left, step right foot next to left foot, step left foot left  
5-6 Step right foot back, step left foot back  
7&8 Step right foot back, step left foot next to right foot, step right foot forward

### STEP, LOCK AND CLAP, STEP, LOCK, STEP, PIVOT ½ TURN, SHUFFLE FORWARD RIGHT, LEFT, RIGHT

- 9-10 Step left foot forward, lock right footstep behind left foot  
Clap hands of dancers next to you when you pass  
11&12 Step left foot forward, lock right footstep behind left foot, step left foot forward  
13-14 Step right foot forward, ½ turn left, step left foot forward  
15&16 Step right foot forward, step left foot beside right foot, step right foot forward

### SIDE, BEHIND, SIDE, CLAP, CLAP, CROSS ROCK, CHASSE RIGHT

- 17-18 Step left foot left, cross right foot behind left foot  
19&20 Step left foot left, clap hands of dancer in front, clap hands of dancer in front  
21-22 Rock right foot in front of left foot, recover to left foot  
23&24 Step right foot right, step left foot next to right foot, step right foot right



**¼ TURN, CLAP, CHASSE ¼ TURN RIGHT TWICE (BACK TO BACK BOX)**

- 25-26 Step right foot in place ¼ turn right, left foot big step left, clap hands of dancer facing you
- 27&28 ¼ turn right, step right foot right, step left foot next to right foot, step right foot right
- 29-30 Step right foot in place ¼ turn right, left foot big step left, clap hands of dancer facing you
- 31&32 ¼ turn right, step right foot right, step left foot next to right foot, step right foot right

**REPEAT**

**TAG**

*At the end of the 1st wall*

- 1-4 Left foot rock forward, recover, left foot rock back, recover

**RESTART**

- On the 2nd wall, restart after count 24
- On the 4th wall, restart after count 16
- On the 5th wall, restart after count 24